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COACHING STAFF

- All coaches must be familiar with the leagues rules of play and policies. There is a three (3) strike policy for all coaches and staff members in violation of these policies will be held to the following;
 1. Verbal warning.
 2. One week suspension from practice and one game suspension.
 3. Season Suspension.
- At NO time is a player to be sitting and waiting for practice or attention. Each child should be receiving equal instructional attention at all times.
- All coaches and team moms will be required to sign a league contract.
- At no time is a coach to single out a player, including his own, on the game or practice field. All constructive criticism must be done in a private setting.
- All coaches are required to assist in the equipment distribution and collection. All retrieved equipment must be submitted as soon as possible to the league equipment manager.
- All coaches and staff must reapply for a position with each New Year.
- The Head Coach is responsible for his/her team, staff, and team spectators actions on the game or practice field.
- All active duty coaches must report his/her leave to his/her coaching staff immediately so a new coach may be obtained.
- All Staff members must be 18 years of age unless approved by the commission.

- All head coaches are required to obtain a \$500.00 team sponsor by August 31 of the current calendar year or they will be ineligible as a head coach.
- All coaches are required to assist in all league fundraisers and registration.
- At no time during an injury time out is any coaching or strategizing allowed. All players should take a knee until the injured party is on their feet.
- Any time a coach or staff member is suspended from a game, he will not be permitted on the game field or sideline.

LEAGUE CHOSEN PHOTOGRAPHER

- All teams must utilize the league chosen photographer. A photographer will be selected on fairly priced package deals, and quality of services.
- Teams that live outside of Alamogordo may chose their own photographer. Please contact a commissioner if you are having trouble locating one in your area.
- Live action pictures and game recording is permitted for any party upon consent of the commission, however all photographers must stay out of the line of scrimmage and out of the way of spectators, and coaches.

REGISTRATION

- All New players will be directed to the draft.
- All former established players may return to their team but are not obligated to.
- **All players must be registered. At no time is any player permitted to participate in practices or games until a registration is on file. At no time are jerseys to be switched out. Any violators will cause a game forfeiture and head coach dismissal from the league.**
- Blood relatives and siblings who reside in the same dwelling will be placed together on the same team if age permits. Younger siblings will follow their older sibling to their age division team that reside in the same household.
- All registrations must be completely filled out any application that is not filled out entirely will be declined.
- At no time is a coach or team allowed to be hand selected.
- A returning players place on a team cannot be reserved if the player has not turned in the registration by the league given deadline. **After such date has passed said player will need to be added to the late draft.**
- All first time registrants are required to submit a birth certificate before they can begin their season. This is a one time request.
- A physician signed and approved physical must be on file before the player can begin practice.
- Once a player has been drafted to a team they may not select to be transferred to another team.
- A parent contract will be provided to each parent, if you as a parent or guardian do not have one please inform your team mom for a copy.

REGISTRATION FEE

- Our registration fee is \$100.00.
- We do offer a 10% Military discount.
- All fees must be in the form of a check or money order. There is a fee of \$35.00 on all returned checks.
- All payments must be on file before your child's first game. Partial payments can be made. Please speak with a league official or team mom to make payment arrangements. Partial payment must be received before equipment will be issued. Full payment must be received before a uniform will be ordered/issued.
- We do offer partial scholarships. These scholarships are limited to 2 per team. These scholarships are also based on available finances. For further questions get with your team mom for scholarship policies and applications.

DRAFT

- The draft is a blind ballot and names are not revealed until after the draft numbers have been selected.
- Each team is permitted to draw from their respective division until all teams are even, in the exception of limited draft numbers.
- After the draft has been completed any applications that come in go directly to the team with the least amount of players.

EQUIPMENT:

- Each team will be given a date and time by the equipment manager to be assigned equipment.
- Equipment will be distributed to each once all required paperwork is on file for the entire team.
- Only players who have their league required paperwork on file will receive their equipment.
- All equipment will be collected on each teams last game. It is required that each player bring street clothes to change into concluding their game.
- Equipment will not be assigned during a game. No exceptions!
- There is a parent/guardian equipment contract that must be signed before any equipment can be signed out.
- Any player who resigns from his team must remit their equipment 48 hours after resigning.
- At no time are steel cleats permitted.
- Mouth pieces must be attached to the helmet when and where available.
- Any person that does not return their equipment by December 31 of the calendar year will be turned into collections for the amount of the equipment signed out. Prices are listed on the equipment contract.
- All self-owned equipment shall require approval of the equipment manager.
- Any person that misses their equipment appointment must call for another appointment.
- At no time is any person to show up for extra equipment without first calling for an appointment with the equipment manager.

- Any lost or stolen equipment is the financial responsibility of the individual who signs off on the issued equipment. No Exceptions.
- Helmets must be returned without team decals.

LEAGUE REQUIRED PAPERWORK

- For players: Physicals, birth certificates, release forms, registration forms.
- *For coaching staff: volunteer application, background check, and*
- For parents: all forms for players and these additional forms equipment contract, and code of conduct.

PRACTICES

- Practices must not exceed 5 days a week. Practices are not to exceed 7:30 PM and may not exceed 2 hours daily. Practices must end before dark.
- Any missed or tardy practices must be made aware to your head coach.
- Practices shall go as follows there are only 4 days of conditioning with pads and 1 day Prep (Only Helmets) .
- All practices must start with a minimum of 15 minutes dedicated to the team stretching and warming up together.
- Hydration must be provided to the players, with a minimum of 2 water breaks.
- Practices are a requirement for each player. This is where experience and talent will be obtained. Please see infractions on the last page of the rules of play.
- At no time is any player or team permitted to use any type of hand adhesive.
- There is a 5 day requirement of conditioning without pads and 5 days of conditioning in pads before a player can start playing,
- At no time is any team allowed to hold a game or scrimmage with a separate league without first consulting the commission as a whole. If approved the opposing team will need to sign a league waiver.
- Player Infractions Chart - Practices Policy(Not Pertaining to Injuries)
 - 1 out of 4 missed - None - Per Commission
 - 2 out of 4 missed - Option ½ game penalty - Per Coach
 - 3 out of 4 missed - Option ¾ game penalty - Per Coach and Commission
 - 4 out of 4 missed - No game time – Per Coach and Commission
 - Lack of participation - Coaches option
 - Fighting - 1 game suspension - Per Commission
 - Drug/Alcohol use - Season suspension - Per Commission
 - Habitual missing practices - Removal from team - Per Commission and Coach
 - Continuous disruption and lack of authority - Removal from team - Per Commission and Coach
 - Foul language - depending on the situation - Per Commission and Coach
 - Game disruption - Removal from game depending on situation - Per Commission
- League Excused Practices
 - School, religion, injury, illness, family emergency.

SPECIAL TEAMS

- Consist of Kick off and Punt return.

GAMES

- There will be no more than 15 season games.
- Praising your child and other children is encouraged and supported. Singling out your child and other children in a negative way during games or practices is not allowed.
- Any person encouraging negativity to any player or stakeholder on the field will be asked to leave the premises.
- Anyone involved in promoting intentional injury to any player will be escorted off the premises and will not be permitted to participate with our league any further.
- Our game officials are focusing on many children on the game field not just one. If they miss a call, penalty, etc. rather than scream or humiliate the official take your concern to your coach so they can take the concern or infraction to the game official. Keep in mind that if ejected from a game you are automatically suspended from next game unless otherwise stated in a following meeting.
- Any person(s) fighting or causing issues on the sideline will be asked to leave the premises. The game will cease until such parties have left the premises.
- Games will be held on Saturdays. Any make-up games will be scheduled by the commission on Sundays.
- Any game day concern must go through your head coach.
- A forfeited game is still considered a game and will go in favor of the opposing team.
- **There is a minimum of 20 plays for all players per game, including special teams; 10 plays per half. The only exception for a player to have less plays is by parent request.**
- There is a minimum of 11 players per team to avoid a forfeited game. Exception, both teams must agree to play with a lower number of players for the game to proceed. All intended forfeited games require a 48 hour notice.
- The away team is required to supply a three man chain crew.
- There is no sideline coaching allowed.
- There is a maximum of 5 coaches allowed on each sideline.
- All game balls must be league approved.
- No games will be held before 8:00 AM.
- At no time is ANY player to be lifted off the ground by his face mask or shoulder pads.
- The only personnel allowed in the coaches box is the coaching staff. At no time are their family, former players, or significant other's allowed in the coaches box during a game.
- At no time is the team's water etc. to be emptied on the field. Be considerate of the upcoming teams.
- Each team is responsible for their trash. Any team leaving behind trash will cost their team a 15 yard penalty on the following game.

GAME OFFICIALS

- Any call that is made on the field by a game official will stand and cannot be overturned.

- Any time a head coach has a concern with a call, he may call for a 30 second timeout which does not affect the game clock. A reason for the call must be clarified by the official to both teams head coaches. The only time a commissioner can be called upon is to clarify the rulings.
- Any game official has the authority to remove any person, regardless of title, that is causing concerns and issues. Whether a coach or spectator, each violator will be given one warning concerning their actions. If after that one warning the party is still disruptive they will be given seven minutes to remove themselves from the premises. The game will cease until such person(s) have left the premises. The person asked to leave will be suspended from next game unless otherwise told at a later time.

INJURIES

- All serious injuries that are sustained to a player will require a call to 911.
- All injuries sustained during practices must be reported to the commission.
- Any established or indication of a head concussion will require a release from the players physician. No Exceptions!!
- At no time should an injured player be moved until it has been confirmed that the player is capable of moving.
- The league insurance does not cover ambulance rides. Please assure that an ambulance ride is indeed needed.

OVERTIME

- A coin toss shall determine the receiving team in the overtime quarter.
- Games that are tied at the end of the fourth quarter will go as follows:
 - Peewee Division, an 8 minute quarter will be provided, each team will be given the opportunity to score a touchdown. The team that has the highest score within the 8 minute time frame will be considered the winner of the game. The game ball will be placed on the 25 yard line. There is only one time out per team during this time. If a sixth quarter is called for, a coin toss will determine the winner.
 - Youth Division, a 10 minute quarter will be provided. Each team will be given one opportunity to score a touchdown. The team that scores the highest in that 10 minute time frame will be considered the winner of the game. The game ball will be placed on the 25 yard line. There is only one time out per team during this time. If a sixth quarter is called for, a coin toss will determine the winner

MERCY RULE

- During the mercy rule, the team ahead by a 26 point spread will need to pull their first string players and replace them with their second string players. If the team ahead has a limited number of players they must re align their players into different positions.
- The opposing team must be given an opportunity to score a touchdown before the game can be concluded.
- Any team caught in violation of this policy will face a one game day suspension.

- At No time during the mercy rule is the team ahead permitted to onside kick, no sideline kick, and absolutely NO trick plays allowed.
- During the mercy rule it will be a running clock until the opposing team has had the opportunity to reach a touchdown.
- During the mercy rule policy there will be no time outs for the team ahead unless for injury time out.
- Each team is required to treat all other teams with dignity and respect. At NO time is any player or coaching staff permitted to participate in any cruel remarks, gestures, or mimicking. If at any time such behavior is observed said parties will be escorted off of the game field and sent to the spectator sidelines for the remainder of the game.

TIE BREAKERS (WIN LOSS RECORD)

- All tie breakers will be determined by total points accumulated during the regular season.

PEEWEE DIVISION

- The peewee age division is 7-9 years of age. The age deadline is recognized as September 1, of the calendar year.
- All peewee players who exceed 125 pounds are not permitted to advance the ball. All players will be weighed by the commission before the start of the regular season. All players who meet this criteria will need to have an X placed on their helmet indicating to the game official that the player cannot be the initiator of the hand off or pass, in the exception of an interception or fumble.
- The Peewee field will be played on a 50 X 80 field in the exception of limited space or if the games are held at a stadium.
 - Due to the peewee division field of 50 X 80 field all penalties will consist of a Seven (7) yard penalty instead of a Ten (10) yard penalty.
 - All peewee games will be played as follows Four (4) Eight (8) minute quarters, with a sixteen (16) minute half time.
- During all field goals and kickoff return a kicking block must be used or the ball must remain flat on the ground.
- During a punt, if the ball hits the ground the ball is considered dead. If a team elects to kick after touchdown or fourth down the coach must declare it to the game official. The chain will be shortened from a 10 yard line to a 7 yard line.
- There is no defensive rush on field goal or punt.
- There is one (1) coach permitted in the huddle during a play. However the coach must remain 10 yards behind the Quarterback. Coaching changes can only be changed during a time out or a change of position.
- It is illegal to line up a defender directly over the center during any kicking situation, play or format. however you may shoot the A gap. Once the center has snapped the ball he needs to raise his head and be vertical in a defensive position. He cannot hold his head down after the snap.

- If the team does Not kick the ball within ten seconds after the snap or if the placeholder cannot retrieve a bad snap without his downed knee leaving the ground it is considered No good.
- **At no time is anyone allowed to be on the game field during a game. A warning will be issued by a game official or commissioner. Any further infractions will result in the person being ejected from the game no exceptions.**
- There is Only one coach permitted to travel with his team between the goal lines. All other coaches and players must remain in the coach's box.

PEEWEE DIVISION GAME POINTS:

- A touchdown is worth 6 points, a field goal is worth 2 points, and a run in is worth 1 point.

YOUTH DIVISION

- The youth age division is 10-12 years of age. The age deadline is recognized as September 1, of the calendar year.
- All youth players who exceed 155 pounds is not permitted to advance the ball. All players who do meet this criteria will need to have an X placed on their helmet indicating to the game official that the player cannot be the initiator of the hand off or pass, in the exception of an interception or fumble.
- No player may cross the line of scrimmage until the ball is kicked.
- **Due to a new APS and COA policy All Seventh graders are no longer permitted to participate in any tackle football program effective immediately. This rule will be enforced on all players regardless of residence.**
- All youth games will be played on a 100 yard field in the exception of restricted space.
 - All youth division teams will play Four (4) Ten (10) minute quarters with a twenty (20) minute half time.
- If the team does Not kick the ball within ten seconds after the snap or if the placeholder cannot retrieve a bad snap without his downed knee leaving the ground it is considered No good. Once the center has snapped the ball he needs to raise his head and be vertical in a defensive position. He cannot hold his head down after the snap.
- **At no time is anyone allowed to be on the game field during a game. A warning will be issued by a game official or commissioner. Any further infractions will result in the person being ejected from the game no exceptions.**
- **Coaches are not allowed to remain on the field during game play.**

YOUTH DIVISION GAME POINTS:

- A touchdown is worth 6 points, a field goal is worth 2 points, and a run in is worth 1 point.

PARENT RESPONSIBILITY

- If at any time you feel that your child's welfare is in danger or feel that they are not being taught the fundamentals please discuss this with your child's coaching staff or team mom before the concerns can come before the commission.

- A parent contract should be given to you by your team mom. If you have not received one please let them know.
- All meeting requests require 24 hour notice.
- Each child is to receive 20 plays during their games. If you feel that they are not being given sufficient time please address your coach after the game.
- The level of support that each player receives from their parent, guardian, and team will dictate their interest, knowledge and experience in our program.
- All players are important and should be receiving the same attention and teachings.
- Transportation is a parent- guardian responsibility, any parent-guardian that gives consent to a friend, family member or coaching staff acknowledges full responsibility.

PLAYER RESPONSIBILITIES AND INFRACTIONS

- Players must take care of all league issued equipment.
- Players will listen and show mutual respect to their coaching staff and fellow players, whether your own team or opposing players.
- Players will always respect themselves, their parents, guardians, adults in general, and the coaching staff.
- Players should not participate in fighting, bullying, drugs, and alcohol. Cussing is not permitted.
- Players should give your team 100% of your undivided attention on the practice and game field.
- Players Must always be on their best behavior at All league functions and events.
- Talk to your coach if you need to address a concern regarding your team etc. in a calm manner.